

# MALTA I-GAMING LICENCE

Setting up in Malta

**GAMING JURISDICTION**  
Largest in the EU

**NO. LICENCES**  
450+

**CUSTOMER ACCOUNTS**  
400,000+

**REGULATOR**  
Malta Gaming Authority

**SYSTEMS**  
Cloud ready jurisdiction

**I-GAMING LAW**  
1st in the EU





## I-GAMING MALTA

As the first jurisdiction in the EU that introduced regulated remote gaming, with an average of a hundred new applications a year and being the largest EU i-gaming jurisdiction, Malta's success in the i-gaming arena is undisputed.

Malta's strategy in i-gaming has been bold and unique. The legislator decided to focus on regulation and transparency, providing a strict approach to licensing and monitoring of gaming operations. This has resulted in optimum protection for players on the one hand, to providing a regulatory solution to operators on the other, thereby achieving a balance between two opposing needs: the supplier's and the customer's.

Malta's main advantage is the fact that it is an onshore jurisdiction. Maltese operators do not face the difficulties that offshore operators face with exchange controls, access to capital markets and access to e-wallets and payment gateways worldwide. Inversely, in the case of Malta i-gaming licensees, players find comfort in knowing that they are dealing with an onshore jurisdiction whose legislation is in line with the applicable EU legislation and international agreements.

## PROCEDURE

### STAGE 1 - APPLICATION:

- Fit & Proper Test:
  - Due diligence on directors of the prospective gaming company and shareholders having 5% or more interest
- Business Adequacy:
  - Business plan
  - 3-year financial projections
- Operational & Statutory Requirements:
  - company formation
  - website text and content
  - relations with service providers
  - technical documentation
  - system/operations control procedures

### STAGE 2 - SYSTEMS AUDIT

- Go-ahead by MGA to implement the proposed infrastructure prior to going live
- Implementation and systems audit, to be completed within 60 days from go-ahead
- Issuance of licence valid for 5 years

### STAGE 3 - POST-LICENSING REQUIREMENTS

- Go Live –within 60 days from licence
- Compliance Audit with first year of operation

## BENEFITS OF SETTING UP AN IGAMING COMPANY IN MALTA



Low gaming tax



Cost effective license fee



Fast Process, 10 weeks



No financial guarantee required



5% net effective corporate tax



Technology Neutral Regulations



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## REQUIREMENTS

- The gaming operator must be a company incorporated in Malta
- No restrictions on the nationality of the ultimate beneficial owners of the company
- The company must have one resident director (Key Official)
- The company must pay gaming tax in Malta
- Players' funds must be kept separate from operations' moneys
- Minimum share capital to be paid up:  
Class 1: 1 on 4, 2 – €100,000  
Class 3: 3 on 4 & 4 – €40,000

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## GAMING TAX

- Class 1 - €4,600/month for the first 6 months  
€ 7,000/month thereafter
- Class 1 on 4 - €1,200/month.
- Class 2 & Class 2 on 4 - 0.5% on the gross bets
- Class 3 & Class 3 on 4 - 5% on real income
- Class 4 NO TAX for the first 6 months of operation;  
€ 2,330 per month for the subsequent 6 months;  
€ 4,660 per month subsequently for the entire duration of the licence.

The maximum gaming tax payable annually by one licensee in respect of any one licence is € 466,000.

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## TYPES OF LICENCE

**CLASS 1** – Operators managing their own risk on repetitive games such as casino-type games & online lotteries with risk

**CLASS 2** – Operators managing their own risk on events based on a matchbook, for example fixed odds betting

**CLASS 3** – Operators promoting and abetting gaming from Malta & taking a commission from promoting and/or abetting games such as P2P, poker networks and online lotteries without risk

**CLASS 4** – Operators hosting and managing other gaming operators, that is platforms

**CLASS 1 ON 4** - Operators offering the same games as Class 1 operators but operating on a third party platform duly licensed by the MGA

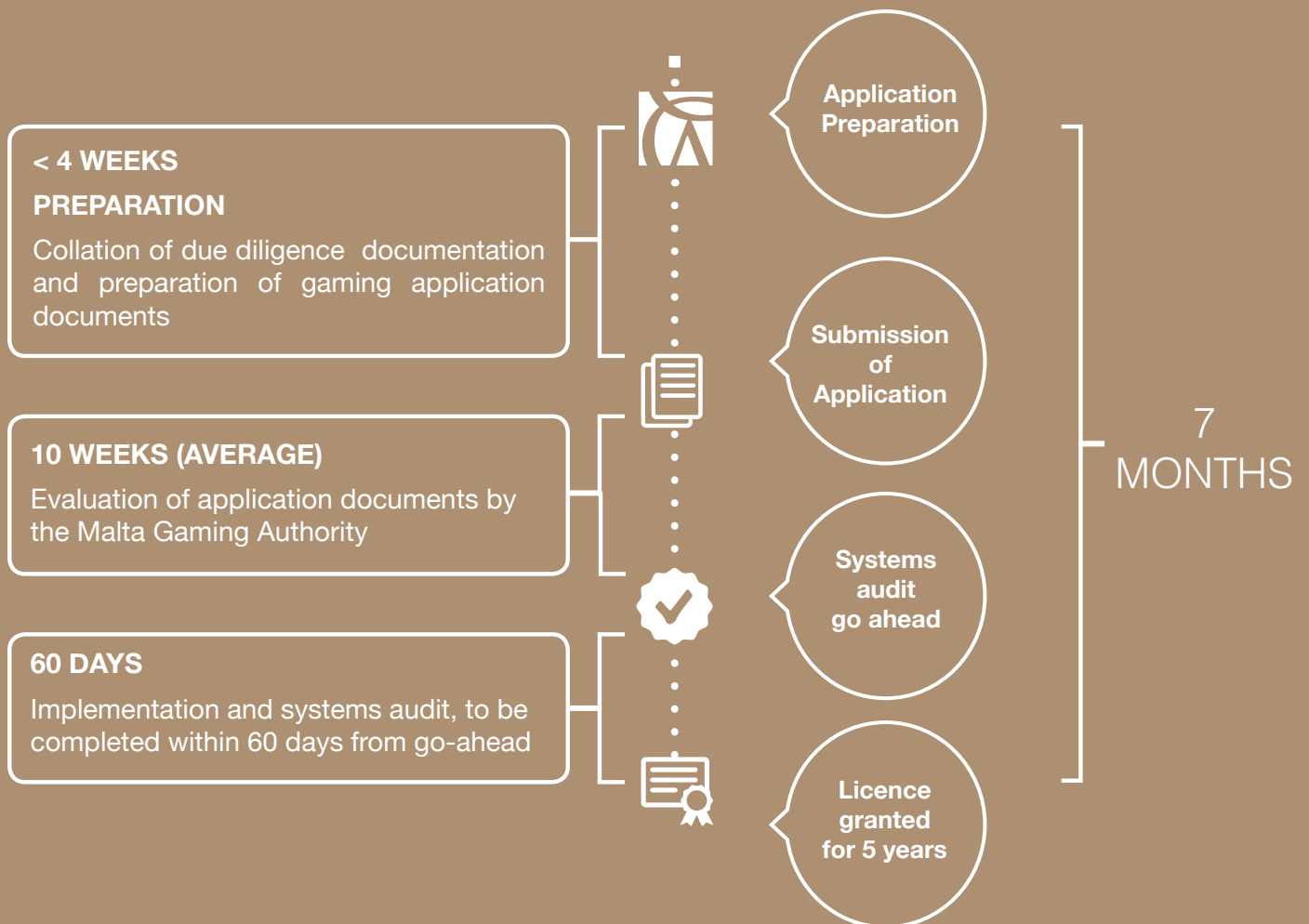
**CLASS 2 ON 4** – Operators offering the same games as Class 2 operators but operating on a third party platform duly licensed by the MGA

**CLASS 3 ON 4** – Operators offering the same games as Class 3 operators but operating on a third party platform duly licensed by the MGA



# I-GAMING LICENCE: SETTING UP IN MALTA

## Application Process - Timeline



## WHY WORK WITH US?



**100%**  
Success Rate:  
Problem Solving,  
Integrity, Honesty



**12 YEARS**  
12+ years: of  
experience in the  
gaming sector



We're lawyers:  
Lawyer-client  
privilege guaranteed



Malta-Cyprus  
Lawyers,  
Tax advisors,  
Fiduciary staff: 100+



Our Ethos:  
Small firm personal,  
Big firm expertise



**CHETCUTI CAUCHI**  
ADVOCATES

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